

MATHORIA: THE LAST SOLUTION

PRESS KIT

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TITLE: Mathoria: The Last Solution
GENRE: Role-playing, Educational
RELEASE DATE: January 23, 2017
GAMEPLAY LENGTH: Approximately 2 hours
PLATFORM: PC

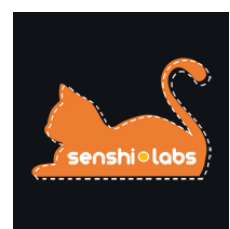
Screenshots



Description:

The finale to "Mathoria: It All Adds Up" is here!

There is a world beyond Additio that is open for your exploration. Practice your subtraction, multiplication, and division skills, and find new friends to help along the way! Three difficulty levels to choose from. (Difficult mode requires extreme patience.)





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Features:

- Original art, animation and music courtesy of the core team.
- Simple dialogues that should make it easier for very young children to understand.
- Meet a new party member.
- Fight new goons using subtraction, multiplication, and division.
- Acquire new armor sets as you solve puzzles.
- Help people who have problems with their mathematical operations.

Trailer:

Link: <https://youtu.be/JHYzm3vIMgA>

Core Team:

Lead Artist: Kimberley Hannah Warne

Artists: Jeremy Plana, Jihan Mae "Jammy" Rodriguez

Animations: Miel Balboa

Lead Designer: Mark Detroit Tañeca

Designers: Joeffrey "Blue" Vergara, Steven Escarlan

Programmer: Arvin Cabang, Francisco Bate

Lead Quality Assurance: Jericho "Jikoy" Allas

Quality Assurance: Neil Alcuran, Francesca Espinola

Composer: Nhyne Junio

Producer: Arvin Cabang

Executive Producer: Beatrice "DocB" Lapa, PhD

